TRANSCRIFT PREPARED BY THE CLERK OF THE LEGISLATURE Transcriber's Office FLOOR DEBATE

January 31, 2001 LB 225

aye, opposed nay. We are voting on the Chambers amendment to LB 225, FA16. Have you all voted who care to? Have you all voted who care to? Record, please, Mr. Clerk. Oh, excuse me, I'm sorry. Senator Chambers. Senator Chambers has requested a roll call vote. Mr. Clerk, call the roll, please.

CLERK: (Roll call vote taken, Legislative Journal page 473.) 22 ayes, 20 nays, Mr. President, on the amendment.

SENATOR CUDABACK: The Chambers amendment is not adopted. We're back on debate on LB 225. Senator Landis. Mr. Clerk, is there a motion on the desk?

CLERK: Yes, there is, Senator. Mr. Fresident, Senator Robak would move to bracket LB 225 until January 31, 2002.

SENATOR CUDABACK: The motion is to bracket the bill. You've heard the motion. Senator Robak, to open on your motion. And I do raise the call.

SENATOR ROBAK: Thank you, Senator Cudaback. This is a very All it does is bracket this bill until simple motion. January 31, 2002, and the reason for doing that is that I believe we're rushing into this a little too fast. I know the Governor supposedly has spent some time on this. productive it was it remains to be seen. I think this will give us more time to figure out what we need to do in this area. If it's not...if it doesn't create jobs then really why are we paying somebody to not create jobs? If we're going to pay somebody, they should at least create jobs, but we're doing exactly the opposite. And I just feel that if we had a year from now to...you know, we could all look at consciences, good back to our own districts and . . . and figure out how we could do this in a more workable way. I feel that this could be done by existing government entities right now. think the Department of Economic Development could do it. They could find somebody there to do it and we could give it to a lot of people to do this. Perhaps the Legislature could do it themselves, which we're trying to do now, but I feel that we...we will have to just look at this area a little longer, a little harder, and just see what it really does do. It's just a